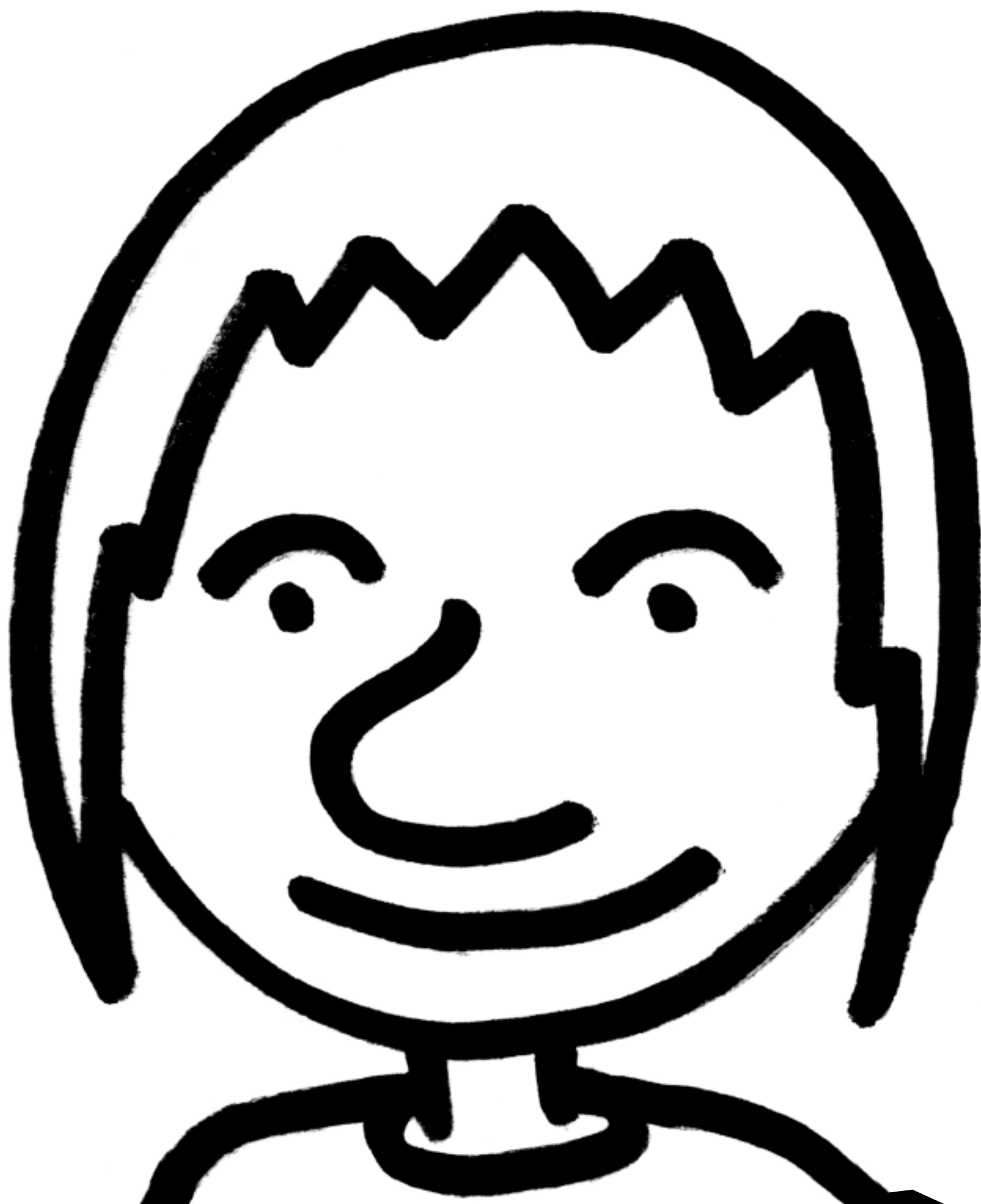


PIN HEADZ

The Greater Cincinnati Pinball Zine

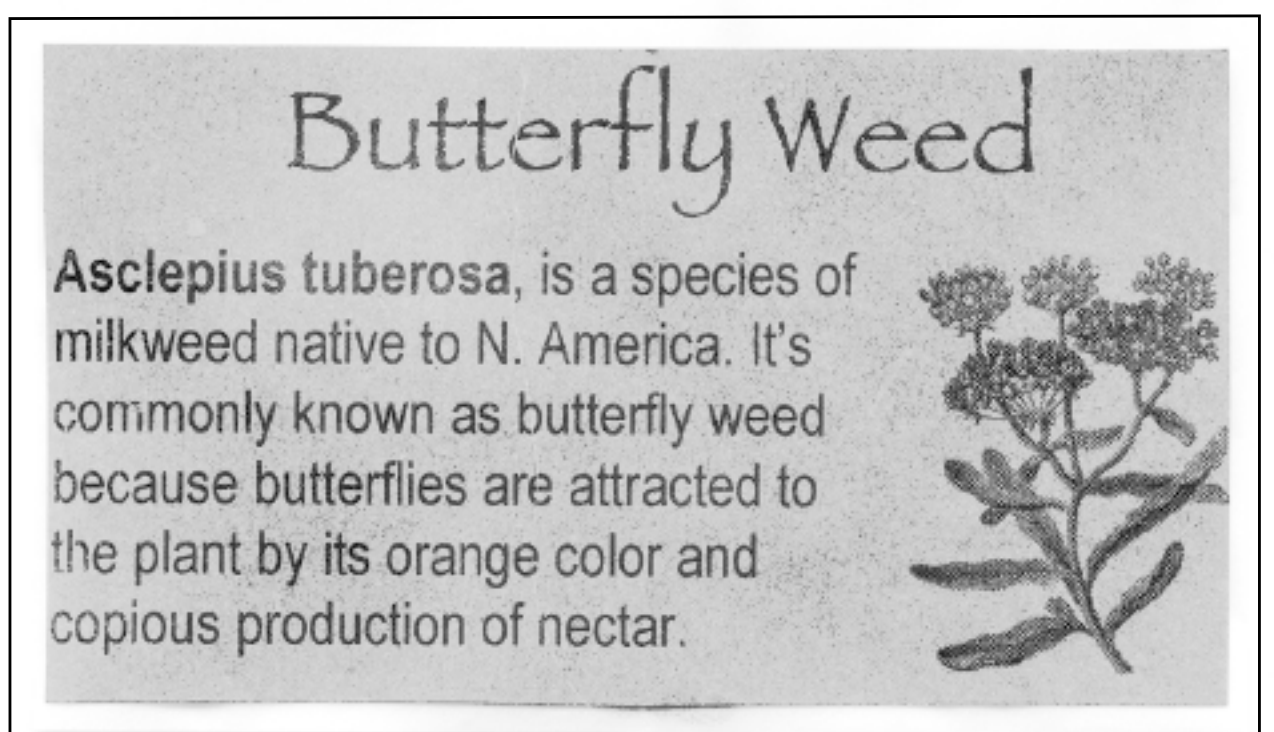


#48 December Free! 2023

SUBS \$2 A month **FOR the LE**
limited edition

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4 years?! Yep, 48 issues.
I am running out of different
looking headz to draw!
Subscribers get a **SPECIAL**
Bonus Junk this month. My
Mother-in-Law created this
month's Junk of **Butterfly Weed**
seeds. She harvested the seeds
and made packets for all our
subscribers. So if you aren't
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Subs make
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for the Pin
Headz in
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Got ideas or feedback?

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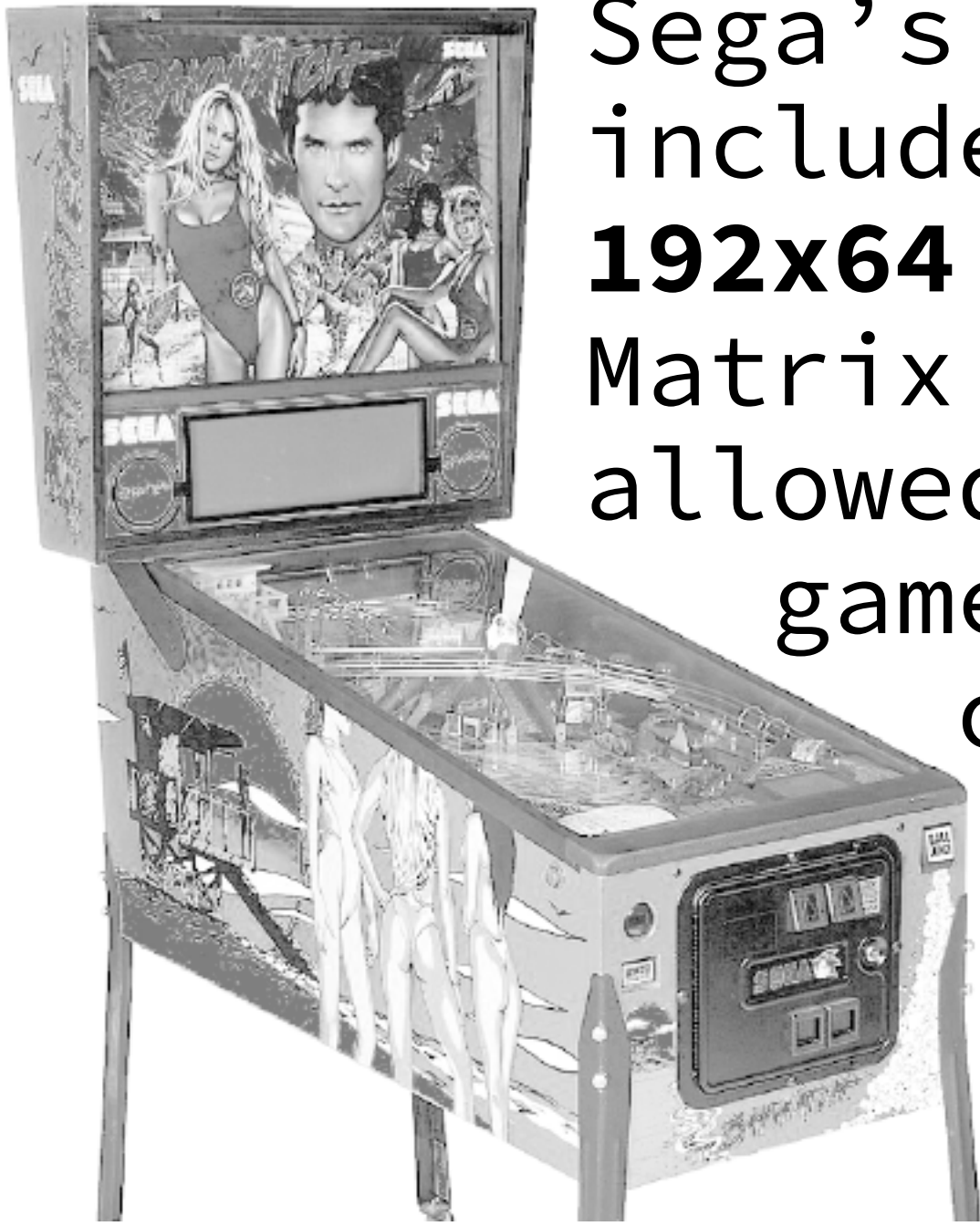
Survival Guide Pincinnati

Pincinnati is open for **28hrs over three days**. For the price of admission you could **play 100s of games**. A great value, but if you are an “oldster” like me, your feet might not agree with your plan. The most important tip is to just **take occasional breaks**. The hotel lobby has some seating and if you have a room (highly recommended) go watch some TV every few hours. Secondly **you need to eat**. Even younger players with good feet need to eat and **hydrate**. There is a restaurant onsite if you want to maximize your playing time.

The Abridged part 3 History of SEGA

After purchasing the pinball division of **Data East** in 1994, **Sega Pinball** went on to release **18 games** over five years. 1994 was an interesting time for pinball. Pinball was huge in the early 90s. Games like **Bally's The Addams Family** and **Twilight Zone** broke sales records in 1992 and 1993. But the rise of **home video game consoles** in the late 1990s led to the **decline of the arcade** and almost the demise of pinball. Data East picked the perfect time to get out of the pinball business.

Sega's strategy to stay current was to license popular **TV shows** (**X-Files**, **Baywatch**) and **movies** (**Twister**, **Godzilla**) to use as themes for their games. Some of



Sega's earliest games included a **bigger 192x64 pixel DMD** (Dot Matrix Display) and allowed for 6-player games. Players and operators didn't seem to care for these features and Sega quickly

went back to standard size DMDs and 4-player games. By 1999 the pinball industry was dying. **WMS (Bally/Midway/Williams)** called it quits after their **Pinball 2000** games flopped. The same year **Gary Stern** bought Sega Pinball and renamed it **Stern Pinball** which may have saved the pinball industry.



Locations

9

Anderson Tap House

7480 Beechmont Ave, Cincinnati

74

Arcade Legacy: Sharonville

2241 Crowne Point Ct, Sharonville

17

Atomic Arcade

139 W Tate St, Lawrenceburg, IN

4

Brewdog

316 Reading Road, Cincinnati

16

Canal Street Arcade and Deli

308 E 1st St, Dayton

39

Comics 2 Games

8470 US-42, Florence, KY

13

DK Effect

1600 E 3rd St, Dayton

12

Level One Bar + Arcade

1331 Walnut St, Cincinnati

4

MOTR Pub

1345 Main St, Cincinnati

40

Pinball Garage

113 N 3rd St, Hamilton

13

PINS Mechanical

1124 Main St, Cincinnati

8

Wondercade

3143 Harrison Ave, Cincinnati



Location Spotlight

Arcade Legacy (AL)

Yes, we already did a spotlight on AL in January. But things have **CHANGED**.

Back then AL had a very respectable collection of 27 pinball machines. Now, after the **EXPANSION**, they have **74 machines!** And they still have a ton of arcade games, and a killer media store.

AL is still just **\$5 for 1hr** or **\$10 for all day**.

Or you can play in the premium pinball area with no admission fee, these games are \$0.50 a play.

Upcoming Tournaments

December 7th, 7:00pm

Thursday Throwdown

Arcade Legacy (Sharonville)

December 14th, 7:00pm

Thursday Throwdown

Arcade Legacy (Sharonville)

December 18th, 7:00pm

TPG x AL XXI

Pinball Garage (Hamilton)

December 21st, 7:00pm

Thursday Throwdown

Arcade Legacy (Sharonville)

December 28th, 7:00pm

Thursday Throwdown

Arcade Legacy (Sharonville)

December 30th, 1:00pm

Weekender I

Arcade Legacy (Sharonville)